

Lecture 12 Controllability

- Dynamics based centrality

Linear dynamical network

$$\dot{\underline{x}}(t) = \underset{\substack{\uparrow n \times n \\ \text{one-dim.} \\ \text{linear nodal} \\ \text{dynamics}}}{A} \cdot \underline{x}(t) + \underset{\substack{\uparrow n \times m \\ m - \# \text{ of} \\ \text{control} \\ \text{signals}}}{B} \cdot \underline{u}(t)$$

$$\underline{x}(t) = \begin{pmatrix} x_1(t) \\ \vdots \\ x_n(t) \end{pmatrix} \quad \underline{u}(t) = \begin{pmatrix} u_1(t) \\ \vdots \\ u_m(t) \end{pmatrix}$$

Controllability (Linear):

A dynamical system is controllable if it can be driven from any initial state to any desired final state in finite time by suitable choice of input control signals.

Kalman's rank condition

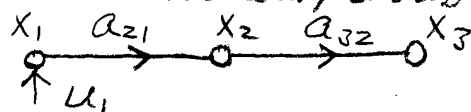
$$C \equiv (B, A \cdot B, A^2 \cdot B, \dots, A^{n-1} \cdot B) \quad n \times nm$$

- controllability matrix

$$\boxed{\text{rank}(C) = n} \iff \boxed{\text{System is controllable}}$$

↑ necessary & sufficient condition for contro.

Examples:
①



$$\begin{pmatrix} \dot{x}_1 \\ \dot{x}_2 \\ \dot{x}_3 \end{pmatrix} = \begin{pmatrix} 0 & 0 & 0 \\ a_{21} & 0 & 0 \\ 0 & a_{32} & 0 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} + \begin{pmatrix} b_1 \\ 0 \\ 0 \end{pmatrix} u$$

$$\begin{aligned} \dot{x}_1(t) &= b_1 u(t) \Rightarrow x_1(t) = \int b_1 u(t) dt \\ \dot{x}_2(t) &= a_{21} x_1(t) \Rightarrow x_2(t) = \int a_{21} x_1(t) dt \\ \dot{x}_3(t) &= a_{32} x_2(t) \Rightarrow x_3(t) = \int a_{32} x_2(t) dt \end{aligned}$$

$$C = (B, A \cdot B, A^2 \cdot B) = \begin{pmatrix} b_1 & 0 & 0 \\ 0 & a_{21} & 0 \\ 0 & 0 & a_{32}a_{21} \end{pmatrix}$$

$$\text{rank}(C) = 3 \rightarrow \text{controllable}$$

How to design the control signals?

In general, Given $\underline{x}(0)$, $\underline{x}(t_f)$, t_f - finite control time

$$\underline{u}(t) = B^T \cdot \exp[A^T \cdot (t_f - t)] \cdot W_{t_f}^{-1} \cdot \underline{v}_{t_f}$$

$$W_{t_f} \equiv \int_0^{t_f} \exp(A t) \cdot B \cdot B^T \cdot \exp(A^T t) dt$$

$$\underline{v}_{t_f} \equiv \underline{x}(t_f) - \exp(A t_f) \cdot \underline{x}(0)$$

Gramian matrix
(symmetric)

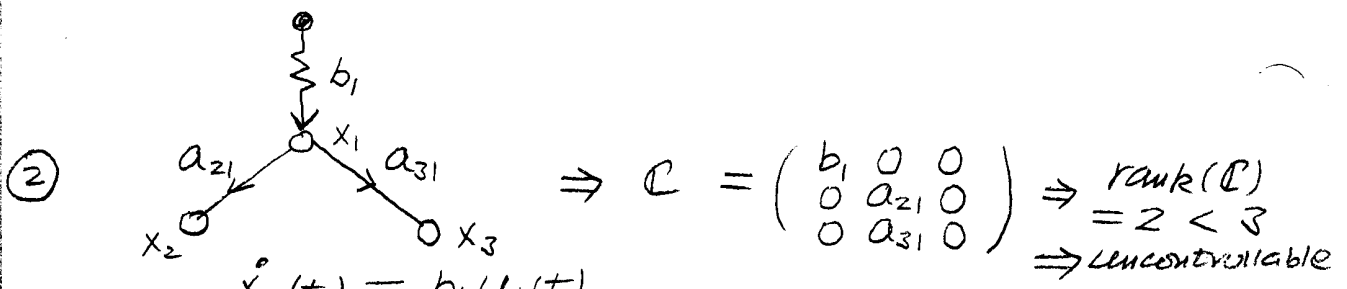
$$H(t_f) = \exp(-A t_f) \cdot W_{t_f} \cdot \exp(-A^T t_f)$$

Control energy cost
(normalized)

$$E(t_f) = \frac{\int_0^{t_f} \|\underline{u}(t)\|^2 dt}{\|\underline{x}(0)\|^2} = \frac{\underline{x}_0^T \cdot H^{-1} \cdot \underline{x}_0}{\underline{x}_0^T \cdot \underline{x}_0}$$

- Linear systems theory

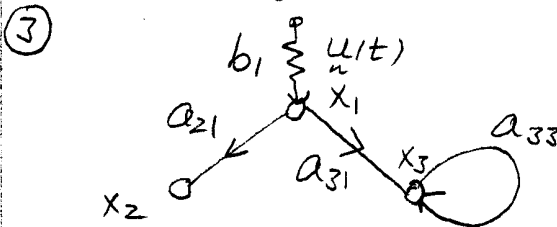
(e.g., W. J. Rugh, Prentice Hall, 1996)



no longer independent

$$\begin{cases} \dot{x}_1(t) = b_1 u_1(t) \\ \dot{x}_2(t) = a_{21} x_1(t) \\ \dot{x}_3(t) = a_{31} x_1(t) \end{cases}$$

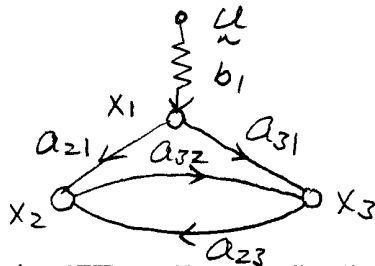
$$\Rightarrow \frac{x_2(t)}{x_3(t)} = \frac{a_{21}}{a_{31}} - \text{"stuck" in an invariant subspace}$$



$$C = \begin{pmatrix} b_1 & 0 & 0 \\ 0 & a_{21} & 0 \\ 0 & a_{31} & a_{33}a_{31} \end{pmatrix}$$

$$\text{rank}(C) = 3 \Rightarrow \text{controllable}$$

Structural controllability



$$C = \begin{pmatrix} b_1 & 0 & 0 \\ 0 & a_{21} & a_{23}a_{31} \\ 0 & a_{31} & a_{32}a_{21} \end{pmatrix}$$

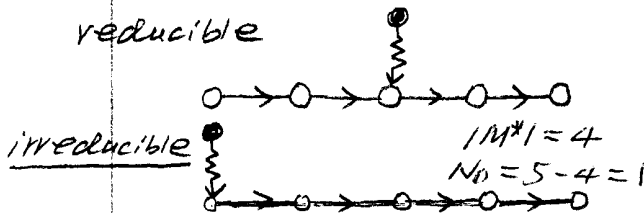
$\text{rank}(C) = 3$ except $\frac{a_{21}}{a_{31}} = \frac{a_{23}a_{31}}{a_{32}a_{21}}$
 can be removed by arb. small pert. to link weights. ← pathological condition

Structurally controllable:

Lin's theorem (1974)

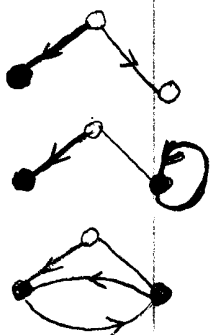
A linear control system (A, B) is structurally controll. if and only if the structured matrix $[A; B]$ is irreducible and has no dilations.

reducible



irreducible

Maximum matching



$$|M^*| = 1$$

$$N_D = n - |M^*| = 2$$

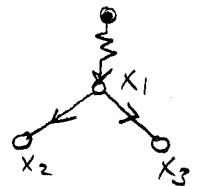
$$|M^*| = 2$$

$$N_D = n - |M^*| = 1$$

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$$N_D = n - |M^*| = 1$$

Dilations:
 subgraphs in which there are more "leaves" than "masters"



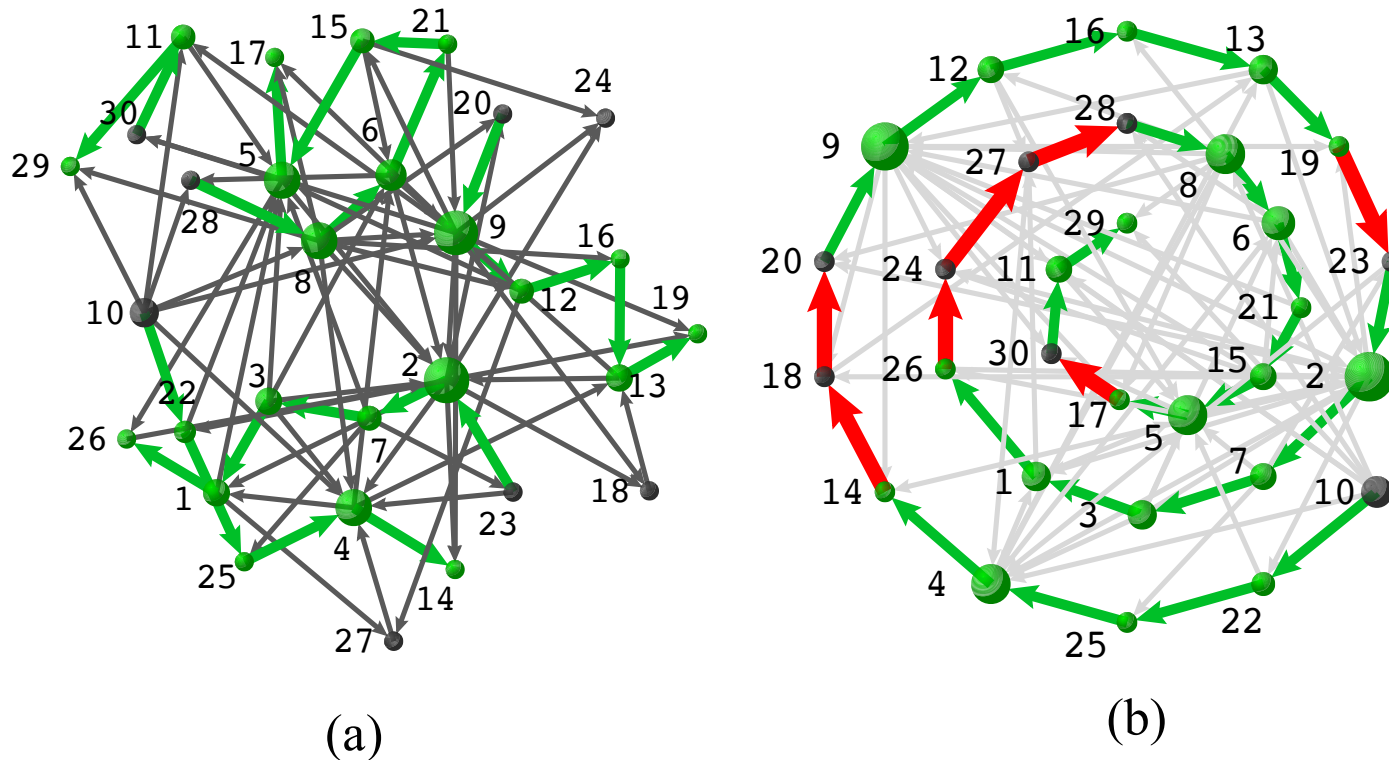
Matching: an edge subset M in which no two edges share a common starting node or a common ending node

$$N_D = n - |M^*|$$

size of maximum matching

Centrality: set of nodes to which control signals should be applied $\rightarrow$ more "important"

Maximum Matching – An Example



Green edges – maximum matching

Green nodes – matched nodes

Gray nodes – unmatched nodes – control nodes

Red edges – added edges to realize perfect matching